

Unit 2: Effects on the Sun

Instructional Days: 25

Unit Summary***How can we use science to keep a playground cool in the summertime?***

During this unit of study, students apply an understanding of the effects of the sun on the Earth's surface. The crosscutting concepts of *cause and effect* and *structure and function* are called out as organizing concepts for this disciplinary core idea. Students are expected to demonstrate grade-appropriate proficiency in *developing and using models*; *planning and carrying out investigations*; *analyzing and interpreting data*; and *designing solutions*. Students are also expected to use these practices to demonstrate understanding of the core ideas.

This unit is based on K-PS3-1, K-PS3-2, K-2-ETS1-1, K-2-ETS1-2, and K-2-ETS1-3.

Student Learning Objectives

Make observations to determine the effect of sunlight on Earth's surface. *[Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water.] [Assessment Boundary: Assessment of temperature is limited to relative measures such as warmer/cooler.] (K-PS3-1)*

Use tools and materials provided to design and build a structure that will reduce the warming effect of sunlight on Earth's surface.* *[Clarification Statement: Examples of structures could include umbrellas, canopies, and tents that minimize the warming effect of the sun.] (K-PS3-2)*

Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool. (K-2-ETS1-1)

Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem. (K-2-ETS1-2)

Unit 2: Effects on the Sun

Instructional Days: 25

K-PS3-1	Make observations to determine the effect of sunlight on Earth’s surface
K-PS3-2	Use tools and materials provided to design and build a structure that will reduce the warming effect of sunlight on Earth’s surface
K.ETS1.A (K-PS3-2)	Asking questions, making observations, and gathering information are helpful in thinking about problems.
K.ETS1.B (K-PS3-2)	Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem’s solutions to other people.
PS3.B	Sunlight warms Earth’s surface.
PS4.B (K-PS3-1)(K-PS2-2)	Objects can be seen if light is available to illuminate them or if they give off their own light.
ETS1.B (K-PS3-2)	Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem’s solutions to other people. (K-2-ETS1-2)
ESS2.D (K-PS3-1)	Weather is the combination of sunlight, wind, snow or rain, and temperature in a particular region at a particular time. People measure these conditions to describe and record the weather and to notice patterns over time.
ETS1.A (K-PS3-2)	<ul style="list-style-type: none"> • A situation that people want to change or create can be approached as a problem to be solved through engineering. (K-2-ETS1-1) • Asking questions, making observations, and gathering information are helpful in thinking about problems. (K-2-ETS1-1) • Before beginning to design a solution, it is important to clearly understand the problem. (K-2-ETS1-1)

Unit 2: Effects on the Sun

Instructional Days: 25

Enduring Understandings
<ul style="list-style-type: none"> • Daily and seasonal weather conditions affect what we do, what we wear and how we feel • Science includes observations, collection of data, and communication skills
Essential Questions
<ul style="list-style-type: none"> • What environmental factors can affect living organisms? • How does weather affect our daily lives?

Quick Links		
<u>Unit Sequence p. 2</u>	<u>Research on Learning p. 5</u>	<u>Sample Open Education Resources p. 7</u>
<u>What it Looks Like in the Classroom p. 3</u>	<u>Future Learning p. 5</u>	<u>Teacher Professional Learning Resources p. 8</u>
<u>Connecting with ELA/Literacy and Math p. 4</u>	<u>Connections to Other Units p. 6</u>	<u>Appendix A: NGSS and Foundations p. 8</u>
<u>Modifications p. 4</u>		

Unit 2: Effects on the Sun

Instructional Days: 25

Unit Sequence	
<i>Part A: How does sunlight affect the playground?</i>	
Concepts	Formative Assessment
<ul style="list-style-type: none"> • Scientists use different ways to study the world. • Events have causes that generate observable patterns. • Sunlight warms Earth’s surface. 	<p><i>Students who understand the concepts are able to:</i></p> <ul style="list-style-type: none"> • Observe patterns in events generated by cause-and-effect relationships. • Make observations (firsthand or from media) to collect data that can be used to make comparisons. • Make observations to determine the effect of sunlight on Earth’s surface. (Assessment of temperature is limited to relative measures such as warmer/cooler.) • Examples of Earth’s surface could include: <ul style="list-style-type: none"> ✓ Sand ✓ Soil ✓ Rocks ✓ Water

Unit 2: Effects on the Sun

Instructional Days: 25

Unit Sequence	
<i>Part B: Imagine that we have been asked to design a new playground. How would we keep the sand, soil, rocks, and water found on the playground cool during the summer?</i>	
Concepts	Formative Assessment
<ul style="list-style-type: none"> • Events have causes that generate observable patterns. • The shape and stability of structures of natural and designed objects are related to their function(s). • Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people. • Because there is always more than one possible solution to a problem, it is useful to compare and test designs. • Sunlight warms Earth's surface. 	<p><i>Students who understand the concepts are able to:</i></p> <ul style="list-style-type: none"> • Observe patterns in events generated by cause-and-effect relationships. • Describe how the shape and stability of structures are related to their function. • Use tools and materials provided to design and build a device that solves a specific problem or a solution to a specific problem. • Use tools and materials to design and build a structure (e.g., umbrellas, canopies, tents) that will reduce the warming effect of sunlight on an area. • Develop a simple model based on evidence to represent a proposed object or tool. • Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem. • Analyze data from tests of an object or tool to determine if it works as intended. • Analyze data from tests of two objects designed to solve the same problem to compare the strengths

Unit 2: Effects on the Sun

Instructional Days: 25

What It Looks Like in the Classroom

In this unit of study, students investigate the effects of the sun on the surface of the Earth. Throughout the unit, students make observations in order to describe patterns of change. With adult support, they design and build a structure that will reduce the warming effect of sunlight, and then conduct tests to determine if the structure works as intended.

Scientists use different ways to study the world. In this unit's progression of learning, students work like scientists to investigate the warming effect of sunlight on the surface of the Earth. They will conduct simple investigations in order to make observations and collect data that can be used to make comparisons. Students should test a variety of materials that are found naturally on the surface of the Earth, including sand, soil, rocks, and water. Samples of each of these materials can be placed on two separate paper plates or shallow plastic containers; one container can be placed in direct sunlight, and the other can be placed out of direct sunlight. After a period of time, students should compare the relative temperature of each. Students should record their observations, then analyze and compare the data to determine if there is a pattern. They should draw the conclusion that the sun has the same warming effect on all the materials found on the surface of the Earth.

As students come to understand that the sun warms the surface of the Earth, they should engage in the engineering design process as follows:

- Students are challenged to design and build a structure that will reduce the warming effects of the sun.
- Students brainstorm a list of objects that reduce the warming effects of the sun (e.g., shade trees, umbrellas, large hats, canopies).
- As a class, students determine what the design should be able to do (criteria). For example:
 - ✓ The structure must reduce the warming effects of the sun.
 - ✓ The structure should be built using materials provided by the teacher.
 - ✓ The structure should be easy to carry and fit through the doorway of the classroom.

Unit 2: Effects on the Sun

Instructional Days: 25

- Groups of students then use simple drawings or diagrams to design a structure, and use given tools and materials to build their design. Groups should be given a predetermined amount of time to draw and build their designs.
- Groups share their designs with the class, using their drawings or diagrams, and then test their designs outside. (Groups can place their structures in a sunny area, then compare the relative temperature of the ground under the structure and the ground in direct sunlight.).
- Students make and use observations to determine if the designs worked as intended, then compare the strengths and weaknesses of how each design performed.

While engaging in this process, students should use evidence from their observations to describe how their structures reduced the warming effect of sunlight.

Through this process, students learn that the shape and stability of structures of designed objects are related to their function. They will use tools and materials to design and build their structures. Because there is always more than one possible solution to a problem, students will test and compare their designs, then analyze data to determine if their structures work as intended.

Unit 2: Effects on the Sun

Instructional Days: 25

Connecting with English Language Arts/literacy and Mathematics*English Language Arts*

With guidance and support from adults, students recall information from experiences and gather information from books (read-alouds, big books) and other resources about the warming effects of the sun. Strategies such as Think-Pair-Share can be used to encourage students to think about and use information from books to answer questions and share their thinking.

Kindergartners can add drawings or other visual displays to descriptions to provide additional detail about the structures they built to reduce the warming effects of the sun. With guidance and support from adults, students produce and publish their descriptions and observations of the structures they designed and built.

Mathematics

Students make comparisons of objects using relative temperature [hotter, colder, warmer, cooler] and describe the objects as warmer or cooler. Students can classify the objects into categories (warmer/cooler), then count and compare the number of objects in each category. Data should be organized and compared so that students understand that placing objects in the sun generates an observable pattern of change (i.e., the objects get warmer). Kindergartners attend to the meaning of various quantities using a variety of measurement tools, such as thermometers [without scale markings](#), to determine if an object has gotten warmer when placed in the sun. They mathematically represent real-world information by organizing their data into simple graphs or charts or by diagramming the situation mathematically.

Unit 2: Effects on the Sun

Instructional Days: 25

Modifications

(Note: Teachers identify the modifications that they will use in the unit. See NGSS Appendix D: [All Standards, All Students/Case Studies](#) for vignettes and explanations of the modifications.)

- Structure lessons around questions that are authentic, relate to students' interests, social/family background and knowledge of their community.
- Provide students with multiple choices for how they can represent their understandings (e.g. multisensory techniques- auditory/visual aids; pictures, illustrations, graphs, charts, data tables, multimedia, modeling).
- Provide opportunities for students to connect with people of similar backgrounds (e.g. conversations via digital tool such as SKYPE, experts from the community helping with a project, journal articles, and biographies).
- Provide multiple grouping opportunities for students to share their ideas and to encourage work among various backgrounds and cultures (e.g. multiple representation and multimodal experiences).
- Engage students with a variety of Science and Engineering practices to provide students with multiple entry points and multiple ways to demonstrate their understandings.
- Use project-based science learning to connect science with observable phenomena.
- Structure the learning around explaining or solving a social or community-based issue.
- Provide ELL students with multiple literacy strategies.
- Collaborate with after-school programs or clubs to extend learning opportunities.
- Restructure lesson using UDL principals (http://www.cast.org/our-work/about-udl.html#.VXmoXcfD_UA).

Unit 2: Effects on the Sun

Instructional Days: 25

Research on Student Learning

N/A

Future Learning**Grade 1 Unit 4: Light and Sound**

- Objects can be seen if light is available to illuminate them or if they give off their own light.
- Some materials allow light to pass through them, others allow only some light through and others block all the light and create a dark shadow on any surface beyond them, where the light cannot reach. Mirrors can be used to redirect a light beam.

Grade 2: Relationships in Habitats

- Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people. (*secondary*)

Grade 3 Unit 1: Weather and Climate

- Scientists record patterns of the weather across different times and areas so that they can make predictions about what kind of weather might happen next.
- Climate describes a range of an area's typical weather conditions and the extent to which those conditions vary over years.

Grade 4 Unit 7: Using Engineering Design with Force and Motion Systems

- Possible solutions to a problem are limited by available materials and resources (constraints). The success of a designed solution is determined by considering the desired features of a solution (criteria). Different proposals for solutions can be compared on the basis of how well each one meets the specified criteria for success or how well each takes the constraints into account. (*secondary*)

Unit 2: Effects on the Sun

Instructional Days: 25

Connections to Other Units

In **Unit 1, Pushes and Pulls**, **Unit 3, Weather**; and **Unit 5, Humans**; students will use the following engineering principles:

- A situation that people want to change or create can be approached as a problem to be solved through engineering.
- Asking questions, making observations, and gathering information are helpful in thinking about problems.
- Before beginning to design a solution, it is important to clearly understand the problem.
- Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem's solutions to other people.
- Because there is always more than one possible solution to a problem it is useful to compare and test designs.

Unit 2: Effects on the Sun

Instructional Days: 25

Sample of Open Education Resources

[Casting Shadows Across Literacy and Science](#): This lesson introduces shadows by taking students on a shadow walk. Ideally this should be done on a sunny day in the schoolyard or neighborhood, but it can be a simple walk around the classroom.

[A Big Star](#): This reading passage that explains what the sun is and that it provides heat to the Earth. This activity comes with comprehension and critical thinking questions.

[The Warmth of the Sun](#): This lesson helps students broaden their understanding of the sun, particularly its critical role in warming the land, air, and water around us.

[The Sun Lesson Plan](#): This lesson plan is adaptable to several grade band levels. The adjustments are included in the lesson plan along with suggestions for extension activities.

[Cooler in the Shadows](#): This lesson includes several activities where students observe, explore, and analyze shadows. Students will make inferences about the cause of shadows, The lesson is linked to NASA's MESSENGER spacecraft in its voyage to and around Mercury. This lesson is designed to last 4 or more days. There are four different activities within the lesson. The teacher will need to gather some materials prior to beginning the lesson.

[Shadow Smile! - Part 6 | Sid the Science Kid](#): In this song, Miss Susie teaches the class about shadows and the necessary shade they provide for people and animals in the heat! Learn how shadows are a result of an object getting in the way of the path of the sun and that the shadow it casts over the ground provides shade.

Unit 2: Effects on the Sun

Instructional Days: 25

Teacher Professional Learning Resources**Using the NGSS Practices in the Elementary Grades**

The presenters were Heidi Schweingruber from the National Research Council, Deborah Smith from Penn State University, and Jessica Jeffries from State College Area School District. In this seminar the presenters talked about applying the scientific and engineering practices described in A Framework for K–12 Science Education in elementary-level classrooms.

Continue the discussion in the [community forums](#).

Teaching NGSS in K-5: Constructing Explanations from Evidence

Carla Zembal-Saul, Mary Starr, and Kathy Renfrew, provided an overview of the NGSS for K-5th grade. The web seminar focused on the three dimensional learning of the NGSS, while introducing CLAIMS-EVIDENCE-REASONING (CER) as a framework for introducing explanations from evidence. The presenters highlighted and discussed the importance of engaging learners with phenomena, and included a demonstration on using a KLEWS chart to map the development of scientific explanations of those phenomena.

View the resource [collection](#).

Continue discussing this topic in the [community forums](#).

Appendix I – Engineering Design in the NGSS

Appendix I provides important information about how engineering design plays a key role in science education. Providing students a foundation in engineering design allows them to better engage in and aspire to solve the major societal and environmental challenges they will face in the decades ahead. We anticipate that the insights gained and interests provoked from studying and engaging in the practices of science and engineering during their K-12 schooling should help students see how science and engineering are instrumental in addressing major challenges that confront society today, such as generating sufficient energy, preventing and treating diseases, maintaining supplies of clean water and food, and solving the problems of global environmental change (NRC 2012, p. 9).

Unit 2: Effects on the Sun

Instructional Days: 25

NGSS Core Ideas: Energy

The presenter was Jeff Nordine of the San Antonio Children's Museum. Ramon Lopez from the University of Texas at Arlington provided supporting remarks. The program featured strategies for teaching about physical science concepts that answer questions such as "How is energy transferred between objects or systems?" and "What is meant by conservation of energy?"

Dr. Nordine began the presentation by talking about the role of disciplinary core ideas within *NGSS* and the importance of energy as a core idea as well as a crosscutting concept. He then shared physicist Richard Feynman's definition of energy and related it to strategies for teaching about energy. Dr. Nordine talked about the elements of the energy core idea and discussed common student preconceptions.

Visit the [resource collection](#).

Continue discussing this topic in the [community forums](#).

Unit 2: Effects on the Sun

Instructional Days: 25

Appendix A: NGSS and Foundations for the Unit		
<p>Make observations to determine the effect of sunlight on Earth’s surface. <i>[Clarification Statement: Examples of Earth’s surface could include sand, soil, rocks, and water.] [Assessment Boundary: Assessment of temperature is limited to relative measures such as warmer/cooler.]</i> (K-PS3-1)</p>		
<p>Use tools and materials provided to design and build a structure that will reduce the warming effect of sunlight on Earth’s surface.* <i>[Clarification Statement: Examples of structures could include umbrellas, canopies, and tents that minimize the warming effect of the sun.]</i> (K-PS3-2)</p>		
<p>Ask questions, make observations, and gather information about a situation people want to change to define a simple problem that can be solved through the development of a new or improved object or tool. (K-2-ETS1-1)</p>		
<p>Develop a simple sketch, drawing, or physical model to illustrate how the shape of an object helps it function as needed to solve a given problem. (K-2-ETS1-2)</p>		
<p>Analyze data from tests of two objects designed to solve the same problem to compare the strengths and weaknesses of how each performs. (K-2-ETS1-3)</p>		
<p>The performance expectations above were developed using the following elements from the NRC document A Framework for K-12 Science Education:</p>		
Science and Engineering Practices	Disciplinary Core Ideas	Crosscutting Concepts
<p>Planning and Carrying Out Investigations</p> <ul style="list-style-type: none"> Make observations (firsthand or from media) to collect data that can be used to make comparisons. (K-PS3-1) 	<p>PS3.B: Conservation of Energy and Energy Transfer</p> <ul style="list-style-type: none"> Sunlight warms Earth’s surface. (K-PS3-1),(K-PS3-2) 	<p>Cause and Effect</p> <ul style="list-style-type: none"> Events have causes that generate observable patterns. (K-PS3-1),(K-PS3-2)

Unit 2: Effects on the Sun

Instructional Days: 25

<p>Constructing Explanations and Designing Solutions</p> <ul style="list-style-type: none"> Use tools and materials provided to design and build a device that solves a specific problem or a solution to a specific problem. (K-PS3-2) <p>Asking Questions and Defining Problems</p> <ul style="list-style-type: none"> Ask questions based on observations to find more information about the natural and/or designed world(s). (K-2-ETS1-1) Define a simple problem that can be solved through the development of a new or improved object or tool. (K-2-ETS1-1) <p>Developing and Using Models</p> <ul style="list-style-type: none"> Develop a simple model based on evidence to represent a proposed object or tool. (K-2-ETS1-2) <p>Analyzing and Interpreting Data</p> <ul style="list-style-type: none"> Analyze data from tests of an object or tool to determine if it works as intended. (K-2-ETS1-3) 	<p>ETS1.A: Defining and Delimiting Engineering Problems</p> <ul style="list-style-type: none"> A situation that people want to change or create can be approached as a problem to be solved through engineering. (K-2-ETS1-1) Asking questions, making observations, and gathering information are helpful in thinking about problems. (K-2-ETS1-1) Before beginning to design a solution, it is important to clearly understand the problem. (K-2-ETS1-1) <p>ETS1.B: Developing Possible Solutions</p> <ul style="list-style-type: none"> Designs can be conveyed through sketches, drawings, or physical models. These representations are useful in communicating ideas for a problem’s solutions to other people. (K-2-ETS1-2) <p>ETS1.C: Optimizing the Design Solution</p> <ul style="list-style-type: none"> Because there is always more than one possible solution to a problem, it is useful to compare and test designs. (K-2-ETS1-3) 	<p>Structure and Function</p> <ul style="list-style-type: none"> The shape and stability of structures of natural and designed objects are related to their function(s). (K-2-ETS1-2) <p>Connections to Nature of Science</p> <p>Scientific Investigations Use a Variety of Methods</p> <ul style="list-style-type: none"> Scientists use different ways to study the world. (K-PS3-1)
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Unit 2: Effects on the Sun

Instructional Days: 25

English Language Arts	Mathematics
<p>Participate in shared research and writing projects (e.g., explore a number of books by a favorite author and express opinions about them). (K-PS3-1),(K-PS3-2) W.K.7</p> <p>Directly compare two objects with a measurable attribute in common, to see which object has “more of”/”less of” the attribute, and describe the difference. (K- PS3-1) K.MD.A.2</p> <p>Ask and answer such questions as who, what, where, when, why, and how to demonstrate understanding of key details in a text. (K-2-ETS1-1) RI.2.1</p> <p>With guidance and support from adults, use a variety of digital tools to produce and publish writing, including in collaboration with peers. (K-2-ETS1-1),(K-2-ETS1-3) W.2.6</p> <p>Recall information from experiences or gather information from provided sources to answer a question. (K-2-ETS1-1),(K-2-ETS1-3) W.2.8</p> <p>Create audio recordings of stories or poems; add drawings or other visual displays to stories or recounts of experiences when appropriate to clarify ideas, thoughts, and feelings. (K-2-ETS1-2) SL.2.5</p>	<p>Directly compare two objects with a measurable attribute in common, to see which object has “more of”/”less of” the attribute, and describe the difference. (K-PS3-2) K.MD.A.2</p> <p>Reason abstractly and quantitatively. (K-2-ETS1-1),(K-2-ETS1-3) MP.2</p> <p>Model with mathematics. (K-2-ETS1-1),(K-2-ETS1-3) MP.4</p> <p>Use appropriate tools strategically. (K-2-ETS1-1),(K-2-ETS1-3) MP.5</p> <p>Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph. (K-2-ETS1-1),(K-2-ETS1-3) 2.MD.D.10</p>

Unit 2: Effects on the Sun

Instructional Days: 25

Common Vocabulary	
Sun	Canopy
Earth	Cool/Cold/Hot/Warm
Environment	Nature
Grow	Temperature
Sunlight	Living
Life	
Soil	